

Standardized Process as a Tool for Higher Level Systems Thinking

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Agenda



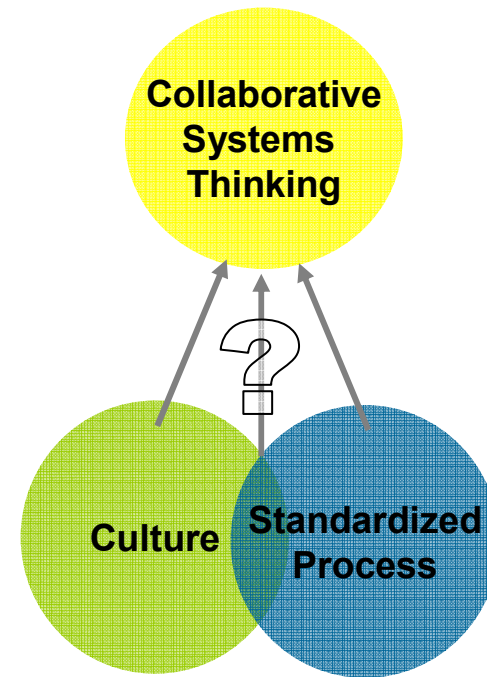
- Research Question
- Motivation
- Objectives
- Prior Art
- Constructs and Methods
- Pilot Interview Results
- Moving Forward



Research Question



How do standard processes and culture support the development of systems thinking with engineering teams?



Why process and culture?



- People, process and technology are the three components to be addressed when improving SE practices. (Jansma and Jones, 2006)
- Culture, structure and standard process are important factors in team performance. (Lee, et.al., 2003)
- Recent emphasis on process maturity.
- Using well-documented and successful processes does not guarantee success. (Spear and Bowen, 1999; Dougherty, 1990)
- Address two of identified contributors to development of systems thinking in individual engineers (Davidz, 2006)
 - Specific individual traits
 - Supportive environment
 - Experiential learning

We can lick gravity, but the paperwork's a bit tougher.

-Wernher von Braun



Motivation



- Aging demographics within engineering
 - Average age of engineer within US = 45 (NA Report, 2006)
 - Average age of engineer at NASA = 49 (Lemos, 2006)
- Increasing system complexity and development time
 - 48 military aircraft program starts in 1950's; only 7 in 1990's (Murman et.al., 2002)
 - Similar trends in commercial airframes, manned spaceflight programs and planetary probes.
- Systems thinking an identified skill shortage within aerospace industry
- Prior systems thinking research at level of individual engineer (Davidz, 2006; Frank, 2000)
- Research on team-based design thinking focuses on undergraduate engineering students
- Literature likening people and process as social and technical components of the design system (Pajerek, 2000)



Research Objectives



- Operationalize the construct of collaborative systems thinking
 - Pilot interviews with experts
 - Literature on systems thinking
 - Literature on design thinking in teams
- Identify enablers and barriers to collaborative systems thinking
 - Focus on culture and process
- Contribute to practice by relating “best practices” to cultural contexts



Prior Art



- Systems Thinking as the *Fifth Discipline* (Senge, 2006; Ackoff, 2004)
 - Emphasis on holistic thinking as way to elucidate patterns
 - Based on field of systems dynamics
- Systems Thinking within Engineering
 - Framework for seeing patterns and interrelationships; for seeing the whole (Frank, 1999)
 - The “analysis, synthesis, and understanding of interconnections, interactions, and interdependencies” (Davidz, 2006)
- Design Thinking (Dym, et.al., 2005)
 - Design is a social process
 - Successful teams cycle between divergent and convergent stages
- SE Process (Sheard, 2000; Pajerek, 2000)
 - Should reflect the way an organization works
 - Focus on interactions among individuals and teams
 - Should not be developed without considering the individual and team users



Research Constructs



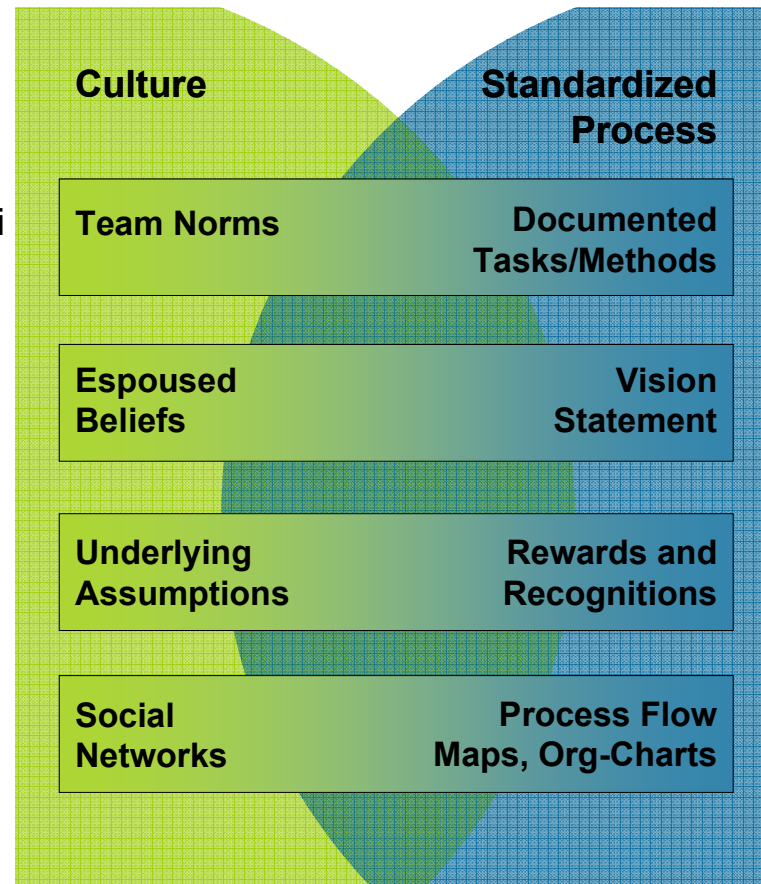
- Team-Based Systems Thinking
 - Emphasis on interconnections, interactions and interdependences within technical, social and temporal spheres (Davidz, 2006)
 - Tendency to communicate in abstractions, using intuition to assign meaning rather than relying solely on sensory inputs (O'Brien, et.al. 1998)
 - Concept of cycling between divergent and convergent thinking (Dym, et.al., 2005)
 - Ability to leverage the various “languages of design” (Dym, et.al., 2005)
 - Termed **Collaborative Systems Thinking** to address discriminant validity
- Culture
 - Behavioral norms, espoused beliefs, underlying assumptions (Schien, 2004)
 - Social structure
- Standard Process
 - Documented sequences of tasks executed during engineering design
 - Interested in design stage of lifecycle
- Teams (Hackman, 2002)
 - Common goals
 - Collective action
 - Clear membership



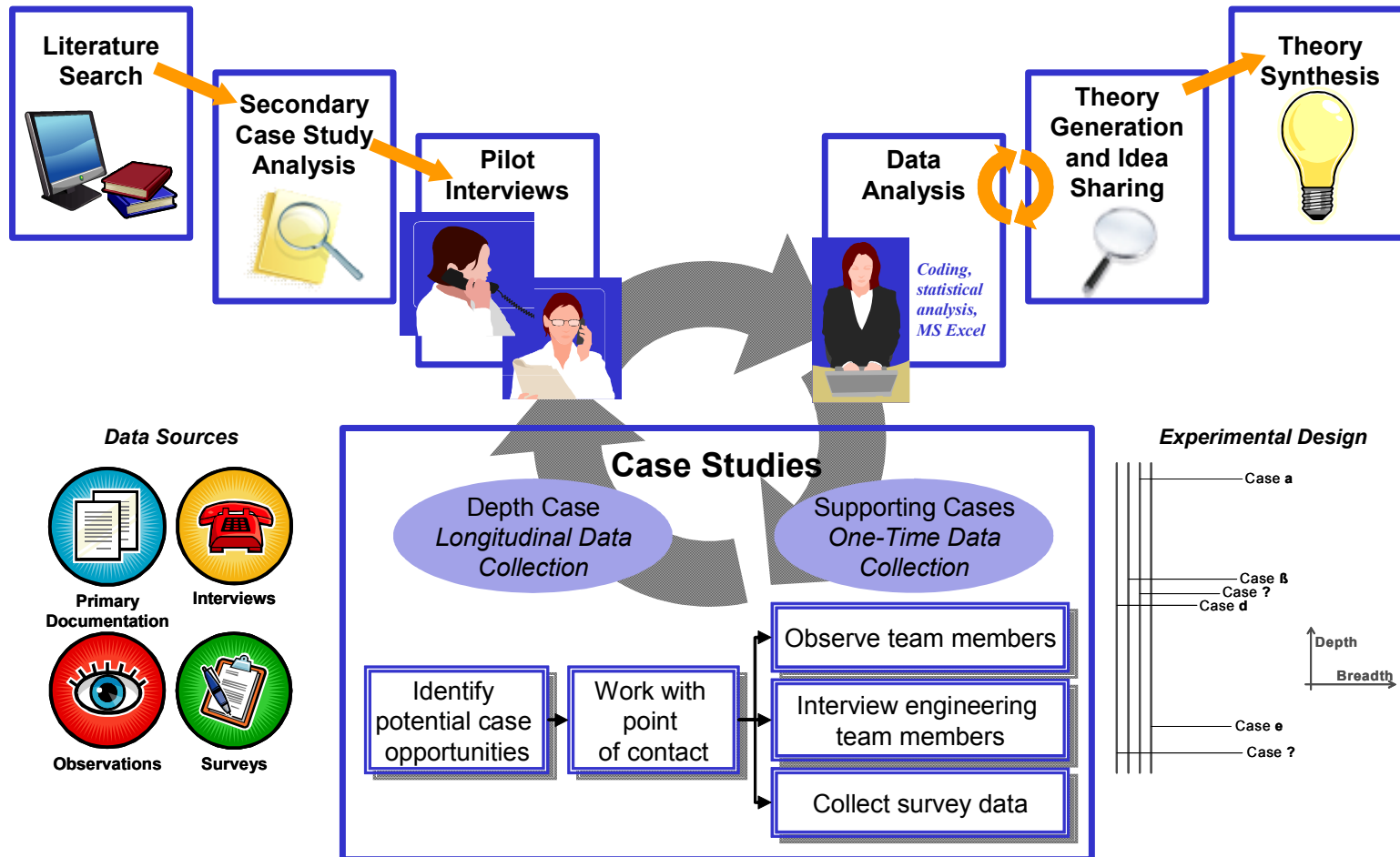
Research Framework



- Grounded theory research
 - Data collection using surveys, interviews, and primary documentation
 - Validation addressed in research design-5 types of validity (Valerdi and Davidz, 2007)
- Levels of Analysis
 - Teams of engineers
 - Individual team members
- Variables of interest
 - Team maturity
 - Stage in design process
 - Team composition
- Research tool goals
 - Team norms
 - Level of process compliance
 - Some amount of interaction data
 - Measure systems thinking characteristics present in team interactions



Research Methods



Pilot Interview Results



- Collaborative systems thinking needs product orientation
 - Teams produce products
 - Product, not process is end-goal
- Divergent opinions on team composition
 - Teams of systems thinkers
 - Teams led by systems thinkers
 - Team of non-systems thinkers expressing systems thinking properties through interactions
- Agreement that culture and process present both enablers and barriers to collaborative systems thinking



Pilot Interview Results, cont



Team culture considerations

- Enablers
 - Willingness to ask and answer questions
 - Ability to engage in divergent and convergent thinking
 - Identifying with product
- Barriers
 - Team polarization
 - Misalignment between team goals and individual reward systems
 - Identifying with discipline
 - Failure to consider social dimensions when forming teams
 - Resistance to change



Moving Forward



- Finalize case study design
 - Finalize case study tools
 - Conceptualizing ways to analyze and communicate results
- Identify cases
 - This is where your help is appreciated
 - Collect and analyze data
- Return next year with results



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